766200. Effective December 8, 2004 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE **FOR** NUMBER FILED NUMBER EXTRA BASIC FEE 150.00 BASIC FEE 300.00 OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 25= X\$50= OR INDEPENDENT CLAIMS minus 3 = X100= X200= OR MULTIPLE DEPENDENT CLAIM PRESENT +180= +360= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II** OTHER THAN (Column 1) (Column 2) SMALL ENTITY OR (Column 3) SMALL ENTITY CLAIMS HIGHEST REMAINING ADDI-NUMBER ADDI-**PRESENT** AMENDMENT AFTER **PREVIOUSLY** RATE TIONAL **EXTRA** RATE TIONAL AMENDMENT PAID FOR FEE FEE **Total** Minus X\$ 25= X\$50= OR Independent Minus X100= X200= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +180= +360= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST REMAINING NUMBER ADDI-ADDI-**PRESENT** AMENDMENT **AFTER PREVIOUSLY** RATE TIONAL **EXTRA** RATE TIONAL AMENDMENT PAID FOR FEE FEE Total Minus X\$ 25= X\$50= OR Independent Minus *** X100 =X200= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +180= OR +360= TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST O REMAINING ADDI-NUMBER ADDI-PRESENT ENT AFTER **PREVIOUSLY** RATE TIONAL **EXTRA** RATE TIONAL **AMENDMENT** PAID FOR NDME FEE FEE Total Minus X\$ 25= X\$50= OR AME Independent Minus *** X100= X200= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +180= +360= OR If the entry in column 1 is less than the entry in column 2, write "0" in column 3. ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter *20." TOTAL TOTAL OR ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." ADDIT. FEE ADDIT. FEE The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

PATENT APPLICATION FEE DETERMINATION RECORD

Application or Docket Number